**Name:** Quinn Reilly **Race:** Human **Age:** 24 **Sex:** Male

**Height:** 4' 7" **Weight:** 140 lbs. **Hair Color:** Brown **Eye Color:** Brown **Handedness:** Right

**Skill Level:** 1 Total Skill Points Earned: 10 Unspent Discipline Points: 0 Unspent Proficiency Points: 0

| Attributes | base | adjusted |
|---|---|---|
| Agility | 14 | |
| Endurance | 10 | |
| Intellect | 9 | |
| Presence | 11 | |
| Strength | 12 | |

| | base | adjusted |
|---|---|---|
| Health Points | 12 | |
| Dodge | 14 | |
| Physical Resistance Modifier | | +2 |
| Mental Resistance Modifier | | +0 |
| Feat of Strength Modifier | | +2 |
| Initiative Roll Modifier | | +2 |

| | base | adjusted |
|---|---|---|
| Armor Impedance | -1 | 0 |
| Movement Rate | 130' | |
| Swimming Rate | 20' | |
| Encumbrance Class | | I |

| Disciplines | grade |
|---|---|
| Language: Valan | |
| Unarmed Combat | I |
| Blindfighting | |
| Weapon Mastery, Class: A | I |
| Counterattack, Class: A | |
| Last Stand | |
| Increased Accuracy | I |

| Proficiencies | grade | modifier |
|---|---|---|
| Climbing | I | +1 |
| Disguise | I | +1 |
| Healing | I | |
| Jumping | I | +1 |
| Rope Use | I | +1 |
| Running | I | |
| Stealth | I | +1 |
| Tracking | I | |

| Worn Armor | damage absorbance | impedance score |
|---|---|---|
| Leather | 1 | -1 |
| | | |
| | | |
| Total Absorbance/Impedance | 1 | -1 |

| Weapons | class | damage | to-hit modifier | damage modifier | attacks per round |
|---|---|---|---|---|---|
| Shillelagh | A | 1d4 | +2 | +1 | 1 |
| Unarmed | U | 1d4 | +1 | +0 | 1 |
| | | | | | |
| | | | | | |

**Equipment, Spells, and Notes:**

Basic Clothes, Leather Armour, Belt, Pouch (containing 32 cc), Backpack, 75' Rope, Flask of Whiskey

Quinn is the identical twin brother of Mick. They are seldom found apart. He is quiet, but always looking for a good fight. Mick is the brains, Quinn is the braun. If anyone ever mistakes him for a dwarf or other non-human, it's on.