Name: Theold Glazner **Race:** Human **Age:** 18 **Sex:** Male

Height: 5' 9" **Weight:** 143 lbs. **Hair Color:** Brown **Eye Color:** Brown **Handedness:** Right

Skill Level: 2 Total Skill Points Earned: 20 Unspent Discipline Points: 4 Unspent Proficiency Points: 0

Attributes	base	adjusted
Agility	13	
Endurance	9	
Intellect	13	
Presence	12	
Strength	9	

	base	adjusted
Health Points	13	
Dodge	13	14
Physical Resistance Modifier		+0
Mental Resistance Modifier		+1
Feat of Strength Modifier		-2
Initiative Roll Modifier		+1

	base	adjusted
Armor Impedance	-1	0
Movement Rate	130'	
Swimming Rate	20'	
Encumbrance Class		I

Disciplines	grade
Language: Drohkan	
Improved Dodge	I
Increased Accuracy	I
Weapon Mastery, Class: E	I
Feint	
Critical Hit, Class: E	
Health Point (1)	
Inc. Endurance (9)	
Armor Use	I

Proficiencies	grade	modifier
Acrobatics	I	
Ancient History	II	
Contacts: Gyre	I	
Heraldry	I	
Herbalism	II	
Local Knowledge: Gyre	I	
Magic Acuity	I	
Perception	I	
Persuasion	I	
World Knowledge	I	

Worn Armor	damage absorbance	impedance score
Leather Armor	1	-1
Total Absorbance/Impedance	1	-1

Weapons	class	damage	to-hit modifier	damage modifier	attacks per round
Broad sword	E	1d6 + 1	+2	+1	1
2 Daggers	C	1d4	+1	+0	1

Equipment, Spells, and Notes:

Plain clothing, wool cloak, shoes, broadsword, dagger, backpack (contains: 2 torches, flint and tinder, scrollcase, femur with odd carvings, parchment: writ of employment in Alchemists guild, hourglass, small looking-glass), coin purse (1 gc, 22 sc, 8 cc), 20' of rope

The well-educated son of a circus owner and local entrepreneur, Theold was until recently a novice at the main Alchemist Guild office in Gyre. However, while surveying the Myrinae swamp as part of an Alchemist Guild exercise, Theold was captured by a band of thugs, obstensibly to hold one of his wealthy peers for ransom. Theold escaped, but in the process discovered the kidnapping was actually devised by an Alchemist journeyman for motives other than money. Theold unintentionally killed a local Myrinae Merchant Council member in the escape and was framed by the corrupt Alchemist. After a series of adventures, Theold has made it to Moorcrest.