Name: Theold Glazner		**Race:** Human	**Age:** 19	**Sex:** Male
Height: 5' 9"	**Weight:** 143 lbs.	**Hair Color:** Brown	**Eye Color:** Brown	**Handedness:** Right
Skill Level: 3	Total Skill Points Earned: 40	Unspent Discipline Points: 11	Unspent Proficiency Points: 0	

Attributes

	base	adjusted
Agility	13	
Endurance	9	
Intellect	13	
Presence	12	
Strength	9	

	base	adjusted
Health Points	16	
Dodge	13	14
Physical Resistance Modifier		+1
Mental Resistance Modifier		+2
Feat of Strength Modifier		-2
Initiative Roll Modifier		+1

	base	adjusted
Armor Impedance	-1	0
Movement Rate	130'	
Swimming Rate	20'	
Encumbrance Class		I

Disciplines

	grade
Language: Drohkan	
Improved Dodge	I
Increased Accuracy	I
Weapon Mastery, Class: E	I
Feint	
Critical Hit, Class: E	
Health Point (1)	
Inc. Endurance (9)	
Armor Use	I
Improved Mental Resist.	I
Improved Physical Resist.	I

Proficiencies

	grade	modifier
Acrobatics	I	
Ancient History	II	
Contacts: Gyre	I	
Heraldry	I	
Herbalism	II	
Local Knowledge: Gyre	I	
Magic Acuity	I	
Perception	II	
Persuasion	I	
World Knowledge	II	

Worn Armor

	damage absorbance	impedance score
Leather Armor	1	-1
Total Absorbance/Impedance	1	-1

Weapons

	class	damage	to-hit modifier	damage modifier	attacks per round
Broad sword	E	1d6 + 1	+2	+1	1
Dagger	C	1d4	+1	+0	1
Arrow (short bow)	J	1d6	+1	+0	1

Equipment, Spells, and Notes:

Clothing, wool cloak, shoes, broadsword, dagger, short bow, quiver: 15 arrows, backpack (contains: 2 torches, flint and tinder, 1 empty vial, scrollcase, parchment: writ of employment in Alchemists guild, hourglass), coin purse (1 gc, 54 sc, 8 cc), small pouch (contains: scroll of Sense Life, jeweled egg (~50 sc), black candle)

The son of a circus owner and local entrepreneur, Theold was once a novice at the Alchemist Guild office in Gyre. While surveying the Myrinae swamp as part of an Alchemist Guild exercise, Theold was captured by a band of thugs in a plan devised by a corrupt Alchemist journeyman. Escaping, but unintentionally killing a Myrinae Merchant Council member, Theold made it to Moorcrest. There, Theold befriended Greyon Updike, a recently freed slave, who was looking recover family property in Thenzor Deep. Theold and Greyon travelled with a pair of twins they paid as scouts to lead them to Sheandril. The group was ambushed by an ettin, and the twins perished. Theold and Greyon now continue to Thenzor.