

## Equipment, Spells, and Notes:

Clothing, wool cloak, shoes, broadsword, short bow, quiver: 10 arrows, backpack (contains: lantern, flint and tinder, 1 dose of ammonswake, scrollcase, parchment: writ of employment in Alchemists guild, hourglass), coin purse ( $3 \mathrm{gc}, 22 \mathrm{sc}, 30 \mathrm{cc}$ ), small pouch (contains: bar of silver (200 sc), jeweled egg ( $\sim 50 \mathrm{sc}$ ), black candle), necklace with hand pendant (magic: +2 to Mental Resistance, seems to have other powers) Spell book: 1st: Double, Fix, Noise (not learned), Sense Charm; 2nd: Climb (unlearned), Hide (unlearned), Terror (unlearned), 36 blank pages Spells per day: 1st Circle: 2

Theold was once a novice at the Alchemist Guild office in Gyre. While surveying the Myrinae swamp, he was captured by a band of thugs in a plan devised by a corrupt Alchemist journeyman. Theold escaped but unintentionally killed a Myrinae Merchant Council member. He then fled to Moorcrest where he met the freed slave Greyon Updike. From there Theold and Greyon journeyed to Thenzor Deep, where they became involved in a struggle between the Opticians Guild and a local mining company once owned by Greyon's father. Theold discovered a necklace on a corpse in Thenzor that has odd powers. He has recently acquired some Hedge magic skill, studying with a retired Alchemist named Bertolus Frye. Theold and Greyon have discovered a small network of tunnels uncovered by the mining operation, and they intend to further explore it with the aid of Bertolus.

