Name: William **Race:** Orc **Age:** 24 **Sex:** Male

Height: 6' 4" **Weight:** 195 lbs. **Hair Color:** Black **Eye Color:** Pink **Handedness:** Left

Skill Level: 1 Total Skill Points Earned: 6 Unspent Discipline Points: 0 Unspent Proficiency Points: 0

Attributes	base	adjusted
Agility	14	
Endurance	12	
Intellect	12	
Presence	4	
Strength	12	

	base	adjusted
Health Points	12	
Dodge	14	
Physical Resistance Modifier		+2
Mental Resistance Modifier		-1
Feat of Strength Modifier		+2
Initiative Roll Modifier		+2

	base	adjusted
Armor Impedance	-1	0
Movement Rate	120'	
Swimming Rate	30'	
Encumbrance Class		I

Disciplines	grade
Language: Taran	
Literacy	
Weapon Mastery, Class: E	I
Hedge Magic, 1st Circle	I
Increased Accuracy	I

Proficiencies	grade	modifier
Arcane Knowledge	I	
Magic Acuity	I	
Perception	I	
Stealth	I	+1
Swimming	I	
World Knowledge	I	

Worn Armor	damage absorbance	impedance score
Leather armor	1	-1
Total Absorbance/Impedance	1	-1

Weapons	class	damage	to-hit modifier	damage modifier	attacks per round
Broadsword	E	1d8/2d4	+1	+1	1

Equipment, Spells, and Notes:

Hooded cloak, backpack, boots, clothes, lamp, flask of lamp oil, padlock, chain, belt w/ pouches, I.O.U. (20 sc), sling, 20 sling stones, 50' rope, parchment, vial of ink, leather armor (Surveyors), broadsword (Surveyors), 15 sc

Hedge spells per day: 1st: 2

Spellbook: 1st: Enchant Armor, Illuminate, Scintillating Wall, Sense Charm; 2nd: Darkvision (UL), Charm Animal (UL)

William is a very bright but very ugly orc. Despite his shortcomings, he managed to get an education in Hedge magic, but was enslaved soon after. He was recently freed and has been working a bit for the Surveyors where he recently got his hands on a new spellbook while on a job.